## **Magician's Tricks**

Counting from 1

**Whole Group** 

**Counting from Any Number** 

Small Group

**Center Time** 

## **Summary of Activity Adaptations**

This is a summary of all the available adaptations to make Magician's Tricks easier or harder to accommodate the needs of your students. Whether the adaptation is easier or harder depends on each student's math or executive function (EF) skills.

	Make It Easier	Make It Harder
Math	<ul> <li>For children still learning the names of numerals or what quantity each numeral refers to, use the counting cards, which have numerals and dots.</li> <li>If children don't correctly identify a facedown card, turn the card over, have them say it with you, then turn it back.</li> </ul>	<ul> <li>For children still learning the names of numerals or what quantity each numeral refers to, use the numeral cards, which have numerals only.</li> <li>During set-up only and before beginning the game, scramble and lay down the cards out of order. Ask students to organize the cards in the correct order from 1 to 10.</li> </ul>
EF	<ul> <li>Use the Think-Pair-Share mediator cards and the Think-Pair-Share introduction.</li> </ul>	■ Omit the Think-Pair-Share mediator cards.
Math & EF	<ul><li>Use fewer cards (for example, only 1 to 5).</li></ul>	<ul> <li>Use more cards (for example, up to 10 or 20).</li> </ul>