- Here are sample rules and corresponding correct responses to use as you play.
- Rules are generally ordered from less challenging to more challenging, however some rules in the same grouping are for similar levels of challenge.
- Refer to the Shape Glossary for detailed shape illustrations.

| Rules for Familiar Shapes | Correct Shapes to Jump on |
| :--- | :--- |
| Jump on all shapes that are circles! | Circles (perfectly round) |
| Jump on all shapes that are triangles! | Various triangles (closed with three straight sides) |
| Jump on all shapes that are squares! | Squares (four straight sides that are all of the same length and four <br> right angles) |
| Jump on all shapes that are rectangles! | Rectangles (four straight sides and four right angles), which also <br> include squares |


| Rules for Less Familiar Shapes | Correct Shapes to Jump on |
| :---: | :---: |
| Jump on all shapes that are pentagons! | Pentagons (five straight sides) |
| Jump on all shapes that are hexagons! | Hexagons (six straight sides) |
| Jump on all shapes that are rhombuses! | Rhombuses (four straight sides that are all of the same length), which also include squares |
| Jump on all shapes that are trapezoids! | Trapezoids (four straight sides, with only one pair that is parallel) |
| Jump on all shapes that are parallelograms! | Parallelograms (four straight sides, with both sets parallel), which also include: <br> - Squares - Rectangles ■ Rhombuses |
| Jump on all shapes that are quadrilaterals! | Quadrilaterals (closed with four straight sides), which also include: <br> - Trapezoids - Parallelograms |

