Shape Sorting Levels

Guess My Rule

Easy

- circles vs. squares (all in typical orientation)
- circles vs. triangles
- squares vs. triangles (all in typical orientation)
- triangles vs. rectangles

Moderate

- squares vs. not squares
- triangles vs. not triangles
- rectangles vs. not rectangles
- circles vs. rhombuses
- triangles vs. rhombuses
- circles vs. trapezoids
- triangles vs. trapezoids
- trapezoids vs. rhombuses
- rhombuses vs. not rhombuses
- trapezoids vs. not trapezoids
- hexagons vs. not hexagons

Challenging

- polygons vs. non-polygons
- number of sides/angles (for example, 3 vs. 4)
- circles vs. "foolers" (shapes very close in appearance to circles)
- squares vs. "foolers" (shapes very close in appearance to squares)
- triangles vs. "foolers" ((shapes very close in appearance to triangles)
- rectangles vs. "foolers" (shapes very close in appearance to rectangles)

Very Challenging

- symmetrical vs. non-symmetrical
- regular polygons (all sides and angles equal) vs. irregular polygons
- having one or more right angles vs. no right angles